CLAIMS

1. A method for the efficient display of large strategies, comprising the steps of:

displaying in a strategy view an on screen part of a strategy that is not affected by an off screen part of said strategy;

showing detail in said display where it is important;

always showing a condition path in said display;

providing said display without scroll bars;

providing navigational shortcuts for traversing said strategy view;

providing navigational cues in said display;

fitting as much information on said display as possible;

maintaining a consistent top of the strategy-children orientation in said display;

fitting said display into a rectangular view; and

rendering all strategies.

2. A computer implemented process implemented in a computer program that is stored in a tangible storage medium, said storage medium comprising:

a computer program for performing any of the steps of:

displaying in a strategy view an on screen part of a strategy that is not affected by an off screen part of said strategy;

showing detail in said display where it is important;

always showing a condition path in said display;

providing said display without scroll bars;

providing navigational shortcuts for traversing said strategy view;

providing navigational cues in said display;

fitting as much information on said display as possible;

maintaining a consistent top of the strategy-children orientation in said display;

fitting said display into a rectangular view; and

rendering all strategies.

3. A method for the efficient display of large strategies, comprising the steps of:

providing a strategy;

providing a strategy view display of said strategy;

wherein if a portion of said strategy is not being viewed, it has no effect on layout of a visible portion of said strategy;

wherein said strategy layout is dynamic and adaptable to a current portion of said strategy being viewed; and

wherein a user may view, in its entirety, a portion of said strategy on which said user currently wants to concentrate.

4. A method for the efficient display of large strategies, comprising the steps of:

providing a strategy;

providing a strategy view display of said strategy;

defining a single segment of said strategy as a focal point of said display; and

displaying segments with less detail the farther away they are from said focal point.

5. A method for the efficient display of large strategies, comprising the steps of:

providing a strategy;

providing a strategy view display of said strategy; and

always displaying a set of conditions needed to reach a single segment currently selected as a focal point.

6. A method for the efficient display of large strategies, comprising the steps of:

providing a strategy;

providing a strategy view display of said strategy; and

instead of providing scroll bars, accomplishing navigation by hopping from segment to segment.

7. A method for the efficient display of large strategies, comprising the steps of:

providing a strategy;

providing a strategy view display of said strategy;

wherein selecting any segment makes that segment a focal point; and

wherein selecting any element in a decision path makes a corresponding segment the focal point.

8. A method for the efficient display of large strategies, comprising the steps of:

providing a strategy;

providing a strategy view display of said strategy; and

providing navigational cues which may comprise smooth, double-buffered animation transitions.

9. A method for the efficient display of large strategies, comprising the steps of:

providing a strategy;

providing a strategy view display of said strategy;

using available display space to provide extra context for a focus node;

eliminating redundant information; and

rendering information as compactly as possible.

10. The method of Claim 9, wherein widths of nodes and levels are only wide enough to fit a widest label.

11. A method for the efficient display of large strategies, comprising the steps of:

providing a strategy;

providing a strategy view display of said strategy; and

maintaining a consistent top of the strategy-children orientation;

wherein a top of the strategy is always at a center, left most portion of said display.

12. A method for the efficient display of large strategies, comprising the steps of:

providing a strategy;

providing a strategy view display of said strategy; and

fitting said display into a rectangular view;

wherein said strategy layout is dynamic and adaptable to a current portion of said strategy being viewed.

13. A method for the efficient display of large strategies, comprising the steps of:

providing a strategy; and

providing a strategy view display of said strategy;

wherein no assumption is made about a form of said strategies that are being rendered;

wherein every strategy that a user or software provider creates can be displayed.

14. A method for the efficient display of large strategies, comprising the steps of:

providing a strategy;

providing a strategy view display of said strategy; and

selecting a portion of said strategy to display by choosing a branch of said

strategy view to display and optionally how many levels of said branch to display.

15. A method of Claim 14, wherein a branch segment is either displayed in its entirety or completely hidden.